

Taiwanese Mahjong Scoring Cheat Sheet (Basic Guide)

Taiwanese Mahjong is played with 16 tiles per hand and focuses on point accumulation (■ / ■■). This basic guide highlights common beginner scoring patterns.

Winning Pattern / Condition	Points (■)
Basic Winning Hand	1
All Pungs (No Chows)	4
All Chows (No Pungs)	2
Pure Suit (One Suit Only)	8
Half Flush (One Suit + Honors)	4
Self-Draw Win	1
Heavenly Hand (Dealer wins on first draw)	24
Earthly Hand (Win on first discard)	16
Flower Tile (Each)	1
Dealer Win Bonus	1

- Important Notes:**
- Most tables require a minimum of 3 ■ to declare a win.
 - Scoring rules may vary by house or region.
 - Points are cumulative unless stated otherwise.